

## **CALL FOR SUBMISSIONS**

Through a simultaneity of immersion and separation, Surface and Installation create multiple worlds in the same space. They make worlds of their own physical parameters; they remake parts of the world within which they sit, and hence it might be said that they can also at least point towards a remaking of the world beyond. Surfaces and installations are capable of impressing upon one space another spatiality and temporality. They make situations both in their own right and also as referents to the situation of the world. They transpose one situation into another. Surfaces and installations intensify the here and there.

Concerned with architectural research-by-design methodologies, how we surface and install and how we record surfacing and installing are as significant to our research practices as the product of such actions. The recording of situations, within and without the space and time of surfaces and installations, is key to extending critical enquiry into critical methodology. There is, therefore, an intrinsic question of 'drawing' associated with both surfaces and installations, drawing not necessarily in the conventional sense but a drawing out – both in advance and in retrospect – of our relationship with the world.

We suggest an installation can be understood as a drawing where 1:1 spatial and temporal parameters move beyond that of a Euclidean surface. However, we also suggest that through drawings – the drawing surface as surrogate for the surface or slice of the earth – we might mediate the spatiality and temporality of surfaces as installations. Hence, the drawing surface is similarly charged with a here and there. It is both surface and substrate. It is an image-surface: an image as a drawing of situations. Drawing surfaces record relationships within and beyond their own limit: upon, beneath or above their own surfaces, between situations. Therefore, drawing on surfaces and installations, we open questions of how to draw out the worlds of and between here and there.

This is one call on two distinct but interrelated themes. Working towards Issue 02 of *Drawing On*, we invite you to contribute on either or both themes of Surface and Installation. We are particularly interested in contributions that explore 'surfacing' and 'installing' through design-led research practices and as acts that draw out the situation of the world, multiple worlds, critical views of the world. Depending upon submissions, the editorial team may make a multiple thematically organized edition. The submissions can be documented and recorded in various forms and formats; text need not be the principal means of presenting the work.



For submission details see http://drawingon.org/submission. For previously published examples visit http://drawingon.org/issues. Submissions should be uploaded via http://drawingon.org/contact by <a href="Eriday 28th October 2016"><u>Friday 28th October 2016.</u></a>